

Windows Wave Shell Version 2.1



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Introduction

Wave Shell couldn't be simpler -- it plays wave files quickly and easily. This capability is surprisingly missing from the Multimedia extensions in Windows 3.1 (the quickly and easily part, anyway). Wave Shell can be used through File Manager and it also supports Drag-n-Drop. In addition, Wave Shell will allow you to quickly call up a wave editor to edit your wave files. It makes for an easy to use and cheap Wave file manager.

Please note that Wave Shell will not play any waves if you do not have some sort of a sound driver installed, either with a sound card or the PC speaker driver supplied by Microsoft.

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You will receive your registration number promptly. Registering gives you the right to operate Wave Shell on one computer at a time. You should not have Wave Shell running on more than one computer with the same registration number. If desired, site licensing is available.

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Windows Wave Shell

Wave Shell is quite simple -- it plays *.wav files quickly and easily. It now supports drag-n-drop and can play wave files directly from File Manager with a simple double click! It will also call up any Wave Editor with a selected wave file. Quick, cheap, and simple!

Windows Start

Windows Start allows you to customize your Windows start up. When placed in your startup group (or the 'run=' line of Windows 3.0), it will run specified programs on specific days. For example, since Thursday is a good day to run anti-virus software (Friday is a big day for viruses!), it will automatically run your anti-virus software on Thursdays. You might need to run a specific Excel file every Monday morning, etc. It is a good way to remind you to do certain tasks on specific days. It accepts parameters and file names for programs who run them. You can configure up to seven programs to run on any day or days of the week.

Windows Disk Information

Disk Information monitors disk space on any or all of your hard disk and network disk drives. It can be set to monitor one disk or cycle through them all. You can vary the update time and monitor free space, used space or total disk space available.

Boom Box for Windows

Boom Box for Windows will play wave files based on specific Windows events. It supplements the events that Windows provides, adding events like moving, minimizing, maximizing and moving Windows. It allows you to store files with specific setups and supports drag-n-drop. It provides the ability to play wave files and to edit them with your own wave editor.

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Play Button



There are four ways to play a wave file with Wave Shell:

- 1 Select a wave file from the list and push the 'Play' button
- 2 Double click on a wave file in the list box.
- 3 Drag one or more wave files onto the dialog box or icon.
- 4 Insert the line:

```
wav={Waveshell's Path} ^.wav
```

into the [associations] section of your Win.ini file and then double click on a wave file in File Manager.

Delete Button



This button will delete the selected wave file. As a safeguard, it will prompt you to be sure that you want to delete it before it does so.

About Wave Shell



This button brings up the "About" dialog box. It gives the current version of Wave Shell as well as the obligatory copyright notice. This program was written by me, Nick Hodges. I am a lieutenant in the United States Navy and am currently attending the Naval Postgraduate School in Monterey, California, working towards a Masters of Science in Information Technology Management. I will be attending there until September of 1995. I don't know my next duty station. If you are reading this and it is after the above date, you undoubtedly have an older version (at least one without my current address!!!) Look for the latest one on CompuServe or America Online and register that!

I wrote this program first in Turbo Pascal for Windows and then in Borland Pascal 7.0. Don't believe what they say about C++ being the only language to write Windows programs, as Pascal is a very powerful and well structured language. So far I am completely self taught and am pretty happy with the results. I really enjoy programming and harbour a secret desire to one day make a living doing it. (I have a few years left in the Navy to do first!!)

This program may be distributed by any Shareware reseller as long as only a reasonable charge is asked for the distribution disks. WAVSHL???.ZIP itself or any of it's components may not be sold for any price. It may be freely distributed as long as it is not altered in any way and this Help file and the executable file are included with it.

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Edit Button



This button will call up your selected editor and pass the selected wave file as a parameter. If your program can accept Wave files as parameters, the file will be loaded and ready for editing. You can select any Wave editor using the Editor button.

[Editor Button](#)

Editor Button



This button will bring up a dialog box that will allow you to enter the path to a Wave Editor of your choice. If the editor can accept files as parameters, you can select a wave for editing right from Wave Shell using the Edit File... button. The default editor is Sound Recorder, but you can enter any program you like.

[Edit File Button](#)

Shareware

I am distributing this program as shareware. Take a look at, use it, and if you like it and want to keep using it, please send me three dollars. That's really not much at all. I hate looking at a shareware program that is cool but is way over priced. This one is not. I am relying on your integrity. I won't lay any big guilt trips on you, but don't use shareware if you don't pay for it. It's only fair. I don't provide any support or manuals or anything beyond this help file. That would be a bit ridiculous for this program, don't you think? Sending in money gives you peace of mind, though. Pretty nice thing to have. Plus, I might just write that specific little utility you wished someone would write if I get a reasonable amount of support.

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Version History

Version 1.01 - October 22, 1992

First release version, including Borland Custom controls.

Version 1.1 - March 14, 1993

Added ability to choose Wave editor and to edit files directly from the program.

Version 1.2 - June 30, 1993

Improved interface and tightened up the code. Added a cool new About Box. Alt+ I.

Version 2.0 - August 19, 1993

Added Drag-n-Drop support and added ability to associate Wave files to Wave Shell.

Version 2.1 - March 16, 1994

Added Help Status bar, improved drag-n-drop handling, and added a menu. I also gave the code a good tightening. It should run more smoothly. (Well, you probably won't be able to tell, but it's a lot better, believe me.)

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Registration Information

To register Wave Shell, select the System Menu by clicking on the little box in the upper left corner of the main dialog. This will bring up the Registration box.

Enter the name and number exactly as sent. Once registered, the program won't pester you one bit. Please contact me if you have any trouble registering System Backup.

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Turbo Pascal

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Hoo Raaaah!!!!

Wave Shell

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